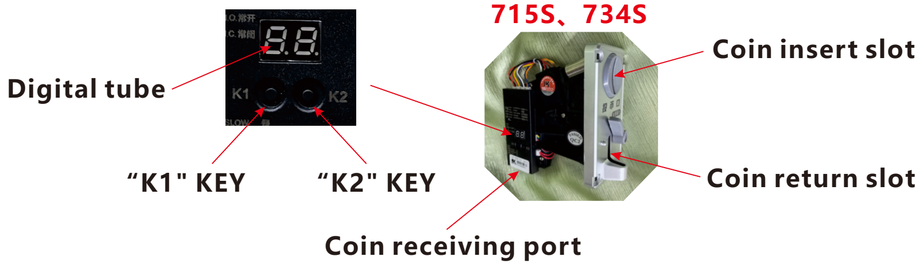
When using the coin acceptor for the first time,users only need to follow the following three steps:

1 Restore factory settings → 2 Select signal mode → 3 Insert coins to program → OK

Introduction:

Model: LK 133S
715S、734S



1 Restore factory settings


Fix the coin acceptor and connect the signal line to power on


Press the "K1" key twice


Press the "K2" key twice


Press the "K1" key once


The digital tube displays "A1"


Press the "K1" key several times until "AF" appears


Press and hold the "K1" key to display alternate flashing


Release the "K1" key to display "CC"


Press and hold the "K1" key to display the cycling

Release the "K1" key


The digital tube turns off

OK → Restore factory settings

2 Introduction:

This coin acceptor supports two communication signals: Pulse Signal and Protocol Signal.
Note: Most machines and coin acceptors on the market use Pulse Signals to communicate.

The operation is the same as step 1 until "A1" appears →


The digital tube displays "A1"

→ Select signal mode:
"A9" Pulse Signal
"A8" Protocol Signal

Finished. Common users do not need to select the "A8" Protocol Signal.

→ Press the "K1" key several times until "A9" appears


Display "A9"


Press and hold the "K1" key to display alternate flashing


Release the "K1" key to display "PP"


Press and hold the "K1" key to display the cycling

Release the "K1" key


The digital tube turns off

OK

It has been set to Pulse Signal

3 Insert coins to program

This coin acceptor supports two modes: "1-score multi-coins" and "1-coin multi-scores". To program before using.

1-score multi-coins	How many coins are needed to get 1 score? (Min. 1 coin, Max. 99 coins)				
Digital tube display	01	02	03	.....	99
Coin quantities	1	2	3	.....	99
Definition	Insert 1 coin, get 1 score	Insert 2 coins, get 1 score	Insert 3 coins, get 1 score	.....	Insert 99 coins, get 1 score

1-coin multi-scores	How many scores will get for 1 coin? (Min. 0.1 scores, Max. 99 scores)						
Digital tube display	0.1	0.2	0.5	1.0	2.0	.....	99
Scores	0.1	0.2	0.5	1	2	.....	99
Definition	Insert 1 coin, get 0.1 scores (10 coins to 1 score)	Insert 1 coin, get 0.2 scores (5 coins to 1 score)	Insert 1 coin, get 0.5 scores (2 coins to 1 score)	Insert 1 coin, get 1 score	Insert 1 coin, get 2 scores	.....	Insert 1 coin, get 99 scores

According to the type and denomination of coins, users can program and save the signal parameters of coins by adopting the mode of "1-score multi-coins" and "1-coin multi-scores" respectively. For details, refer to illustration "3.1" or "3.2" below.

Each set of programmed and saved coin signal parameters is called a "group". Up to 6 "groups" can be saved.

3.1

Insert coins to program "1-score multi-coins"

Now let's use the RMB "0.5CNY" as an example to explain "1-score 2-coins" (i.e. insert 2 coins, get 1 score), the operation is as follows:

Prepare at least twenty 0.5CNY coins

The operation is the same as step 1 until "A1" appears

The digital tube displays "A1"

Press the "K1" key once to display "A2"

Press and hold the "K1" key to display alternate flashing

Release the "K1" key to display " 1"

Press the "K1" key once to display " 2"

Press and hold the "K1" key to display flashing "2"

Enter the programming state

Put in all the 0.5CNY coins in order

Press and hold the "K1" key to display the cycling

Release the "K1" key

The digital tube turns off

OK

Programming finished

Now you can put in coins. Every two 0.5CNY coins will get 1 score.

Next, let's use RMB "1 CNY" as an example to explain "1-score 1-coin" (i.e. insert 1 coin, get 1 score), the operation is as follows:

Prepare at least twenty 1CNY coins

The operation is the same as step 1 until "A1" appears

The digital tube displays "A1"

Press the "K1" key once to display "A2"

Press and hold the "K1" key to display alternate flashing

Release the "K1" key to display " 1"

Press and hold the "K1" key to display flashing "1"

Enter the programming state

Put in all the 1CNY coins in order

Press and hold the "K1" key to display the cycling

Release the "K1" key

The digital tube turns off

OK

Programming finished

Now you can put in coins.Every one 1CNY coins will get 1 score

The settings and operations of other "1-score multi-coins" are basically similar.

After programming, the coin acceptor saves the signal parameters of "1-score 2-coins" (0.5 CNY) and "1-score 1-coin" (1 CNY), a total of 2 "groups". When using, you can put in two 0.5CNY coins to get 1 score, or put in one 1CNY coins to get 1 score. scores can be accumulated.

LK133S、715S、734S Coin Acceptor User Guide

3.2

Insert coins to program "1-coin multi-scores"

let's still use the RMB "0.5CNY" as an example to explain "1-coin 0.5-scores" (i.e. insert 2 coins , get 1 score), the operation is as follows:

Prepare at least twenty 0.5CNY coins

The operation is the same as step 1 until "A1" appears

The digital tube displays "A1"

Press and hold the "K1" key to display alternate flashing

Release the "K1" key to display "_ 1"

Press the "K1" key several times until "_ 5" appears

Press and hold the "K1" key to display flashing "_ 5"

Enter the programming state

Put in all the 0.5CNY coins in order

Press and hold the "K1" key to display the cycling

Release the "K1" key

The digital tube turns off

OK

Programming finished

Now you can put in coins. Every two 0.5CNY coins will get 1 score.

Next, let's use use RMB "1 CNY" as an example to explain "1-coin 1-score"(i.e. insert 1 coin, get 1 score). The operation is as follows:

Prepare at least twenty 1CNY coins

The operation is the same as step 1 until "A1" appears

The digital tube displays "A1"

Press and hold the "K1" key to display alternate flashing

Release the "K1" key to display "_ 1"

Press the "K1" key several times until "1 _" appears

Press and hold the "K1" key to display flashing "1 _"

Enter the programming state

Put in all the 1CNY coins in order

Press and hold the "K1" key to display the cycling

Release the "K1" key

The digital tube turns off

OK

Programming finished

Now you can put in coins. Every one 1CNY coin will get 1 score.

The settings and operations of other "1-coin multi-scores" are basically similar.

After programming, the coin acceptor saves the signal parameters of "1-coin 0.5-scores" (0.5 CNY) and "1-coin 1-score" (1 CNY), a total of 2 "groups". When using, you can put in two 0.5CNY coins to get 1 score, or put in one 1CNY coins to get 1 score. scores can be accumulated.